# PROGRAM PLANNING

**TARGET AUDIENCE:** 

**SECTION 1: PROGRAM BASICS** PROGRAM TITLE: Fine Motor Craft Fishing Game **BRIEF DESCRIPTION OF PROGRAM:** https://www.woojr.com/fine-motor-craft-fishing-game/ The children will use their fine motor skills in order to make fish out of pipe cleaners and go fishing for them. Steps: 1. Make fish shapes using pipe cleaners – by using different colors, the children can also fish for a specific color. 2. Pour a small amount of water into a bowl and put the fish in the water. 3. Go fishing using a pipe cleaner hook. The children could be fishing for a certain amount or color of fish. PURPOSE/GOAL OF PROGRAM: The goal of this program is for the children to practice using their fine motor skills, counting, and color recognition as well. DATE: Summer 2022 DAY OF WEEK: Tuesday START TIME: 1:00 pm \_\_\_\_\_ END TIME: 2:00 pm TOTAL TIME: 30-45 minutes Check date on: ☐ school calendar ☐ community calendar LOCATION FOR PROGRAM: SD Room

□ Early Literacy	☐ Family	☐ Parents/Caregivers
□ Children aged 5-7	☐ Middle School/Tweens	□ AII
☐ Children aged 8-10	☐ High School/Teens	
ESTIMATED ATTENDANCE:		
Tweens: Click or tap here to enter te	xt. Teens: Click or tap	here to enter text.

Parents/Caregivers: 5 parents/guardians - 25 kids

## **SECTION 2: PROGRAM BUDGET**

BUDGET FOR PROGRAM PROPOSAL (estimated costs):
Approximately - \$10
Supplies and equipment (materials, purchases, rentals, other)
Pipe cleaners Paper bowls Tape
Refreshments (incl. paper products)
Click or tap here to enter text.
Collection development (books & other materials to support/enhance the program)
Fish books
Swag (prizes, incentives, giveaways, door prizes)
The children will be able to keep their fishing hook and fish that they made.
Other costs
Click or tap here to enter text.

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### **SECTION 3: PRE-PLANNING DETAILS**

EQUIPMENT & SUPPLIES NEEDED: (MAKE ARRANGEMENTS TO RENT, IF NECESSARY)

Click or tap here to enter text.

#### **REFRESHMENTS:**

Click or tap here to enter text.

ROOM SET-UP: (PRELIMINARY PLAN, NOTES OR MAP CAN BE MADE ON THE REVERSE PAGE)

Click or tap here to enter text.

### **SECTION 4: PUBLICITY AND PROMOTION**

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### **SECTION 5: CHECKLISTS**

FINAL	PROGRAM CHECKLIST					
	Room set-up completed					
	Volunteers/staff helpers					
	Equipment and supplies ready					
	Refreshments procured					
	Evaluation form and pencils available					
	Fliers for next program available					
	Parking lot details worked out					
	Someone assigned to take photos					
	Accommodations made for any special needs participants					
	Other: Click or tap here to enter text.					
FOLLO	DW UP CHECKLIST:					
	Clean up room					
	Event photos &/or summary posted online & sent to local paper					
	Dated/time sensitive promotional posters, etc. taken down in library & removed from web site					
	Thank you notes sent to volunteers, key staff, speaker, sponsors, etc.					
	Evaluation forms collected and analyzed					
	Other: Click or tap here to enter text.					

### **SECTION 6: PROGRAM EVALUATION**

Was the	program	a success?	Why	or why	y not?

Click or tap here to enter text.

#### What was the estimated attendance?

Click or tap here to enter text.

Did you encounter any unforeseen problems? How can we better prepare in the future?

Click or tap here to enter text.

What future recommendations or best practices do you want to share?

Click or tap here to enter text.

Would you recommend repeating this program? Why/Why not

Click or tap here to enter text.